



MetroNet6 - Homeland Security IPv6 R&D over Wireless

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Overview

A required technology capability within the U.S. for Homeland Security is network communications (on a 24x7x365 basis) between multiple forces for the prevention of an attack, at the point of engagement during a 911 event, as well as the ability for those forces to be commanded at any point in time in an ad hoc manner. This requirement calls for the integration of multiple technologies, 911 communications platforms, and access to an Internet infrastructure within Homeland Security geography, and to the Office of Homeland Security in Washington, D.C. The technology capability should support multiple simultaneous events engaged across the U.S. geography from a single command and control center selected by the Office of Homeland Security.

Scenario

In the occurrence of a 911 event in a U.S. city or town, the State police, firemen, hospital 911 personnel, local police, and any other required local authorities requiring computing resources in the field would be able to provide advanced triage in handling trauma situations, map emergent locations more accurately, and report status to mobile units in a more efficient manner. All of this and more can be achieved by using secured mobile computing devices that would have their own Metropolitan Network using IPv6 for voice, video, graphics, intelligence, medical, and other forms of data through multimedia communications, 24x7x365.

Proposal

A project created to address emergent mobile needs of such stakeholders is the deployment of a "pilot" Metropolitan Network in Sacramento, California named MetroNet6. This network would be securely connected over the Internet to the Office of Homeland Security for communications updates. MetroNet6 would also support both wireless and broadband technology as the physical medium for communications and the integration of wireless and broadband so either can be used during a 911 event. Moreover, MetroNet6 would support the ability for a command center to be established in an ad hoc manner to communicate with a Homeland Security force and respective Homeland Security Office using wireless or broadband communications. In addition, MetroNet6 should be able to add additional ad hoc sub-networks as needed, such as connection to the National Guard, Air Force, or other U.S. agencies that must be involved during a 911 disaster.

Most of the technology to develop this communications exists today, but the core technology requires further testing and integration as a complete solution. The backbone technology to support a MetroNet6 effort is the underlying Internet Protocol Layer that will permit the transmission and reception of communications, in an ad hoc manner. An IPv6 transit network will provide the necessary infrastructure to support the MetroNet6 and Office of Homeland Security,

IPv6 is the core technology to build a MetroNet6 communications network, but requires other technologies to be integrated. Below is an overview of the core technology integral components that require analysis:

- Mobile IPv6 routing, which permits MetroNet6 nodes to connect and re-connect while moving across the MetroNet6 infrastructure, and any ad hoc sub-networks joining the MetroNet6.
- Large scale network formation of new ad hoc sub-networks to join MetroNet6.
- Security using a Public Key Infrastructure at the IPv6 layer that supports an absolute trust model between two peers on the MetroNet6, ad hoc sub-networks, or to the Office of Homeland Security.
- Integration of Homeland Security applications required for 911 operations and MetroNet6 forces.
- Network Management or “management rail” of MetroNet6 operations and security infrastructure.

The pilot is to build a MetroNet6 in the State of California, beginning in Sacramento with communications city-to-city with Palo Alto. Secondly, a state-to-state MetroNet6 network communication platform would be included as part of the pilot. For city-to-city and state-to-state communications, the Moonv6 (www.moonv6.org) project can provide an IPv6 native backbone peering network. However, commercial facilities may also be considered.

What problem is MetroNet6 addressing?

The basic problem to be addressed is first responder network communication connectivity and interoperability. In addition, different first responder organizations must be able to communicate and be interoperable across their respective networks. Also required is a metropolitan network infrastructure to support first responders, and then expanding that network between cities and states supporting a complete Emergency Management System (EMS) network infrastructure. A high level view of the problem to be addressed is as follows:

- End-2-End secure network communications for first responders and across their metropolitan area of operations emergency support infrastructure, using IEEE 802.11x, the Internet Protocol suite, IPv6, and Mobile IPv6 to provide security, discovery, connectivity, and interoperability, as well as communications
 - within specific first responder networks;
 - between multiple first responder independent networks;
 - within area of operations metropolitan EMS Internet Network command control systems;
 - between metropolitan EMS Internet network city-to-city command control systems; and,
 - between metropolitan EMS Internet network state-to-state command control systems.

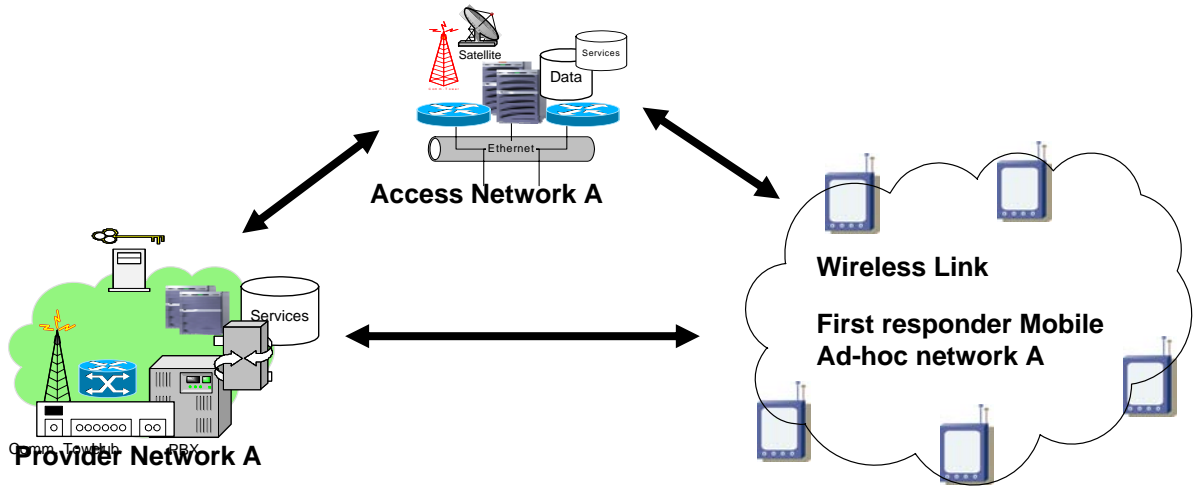
Who is the customer?

The customers for MetroNet6 are the organizations, persons, and infrastructure that support an event that requires an EMS operation.

- Federal Government Homeland Security supporting EMS Internet Network
 - State Government supporting EMS Internet Network
 - Metropolitan Government supporting EMS Internet Network
 - First Responders
 - Police
 - Fire Department
 - EMS Rescue
 - Hospitals and Doctors
 - State National Guard
 - Other crisis management support infrastructure
 - Other law enforcement agencies
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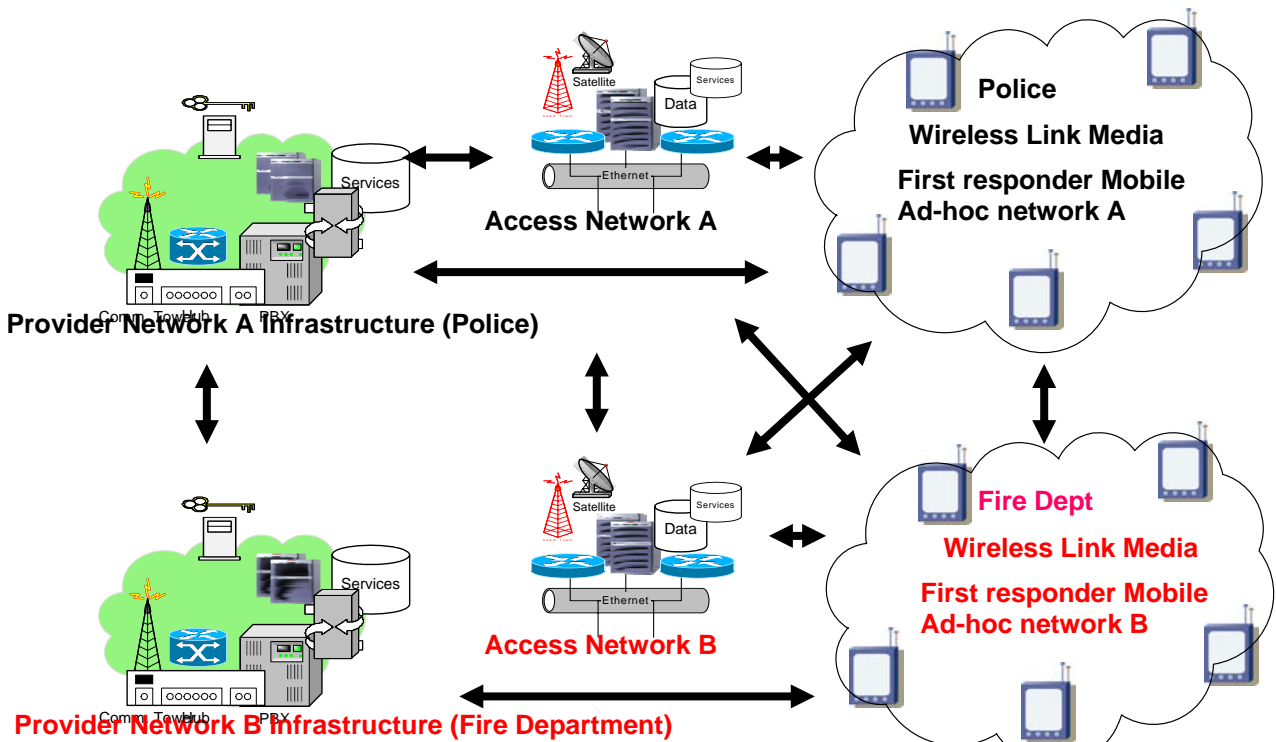
Communications within specific first responder networks.

Viewing MetroNet6 from the bottom up, the first requirement is to define and design a network architecture and topology that supports a single specific first responder organization. The topology and networks for a specific first responder are provided below.



Communications between multiple first responder independent networks

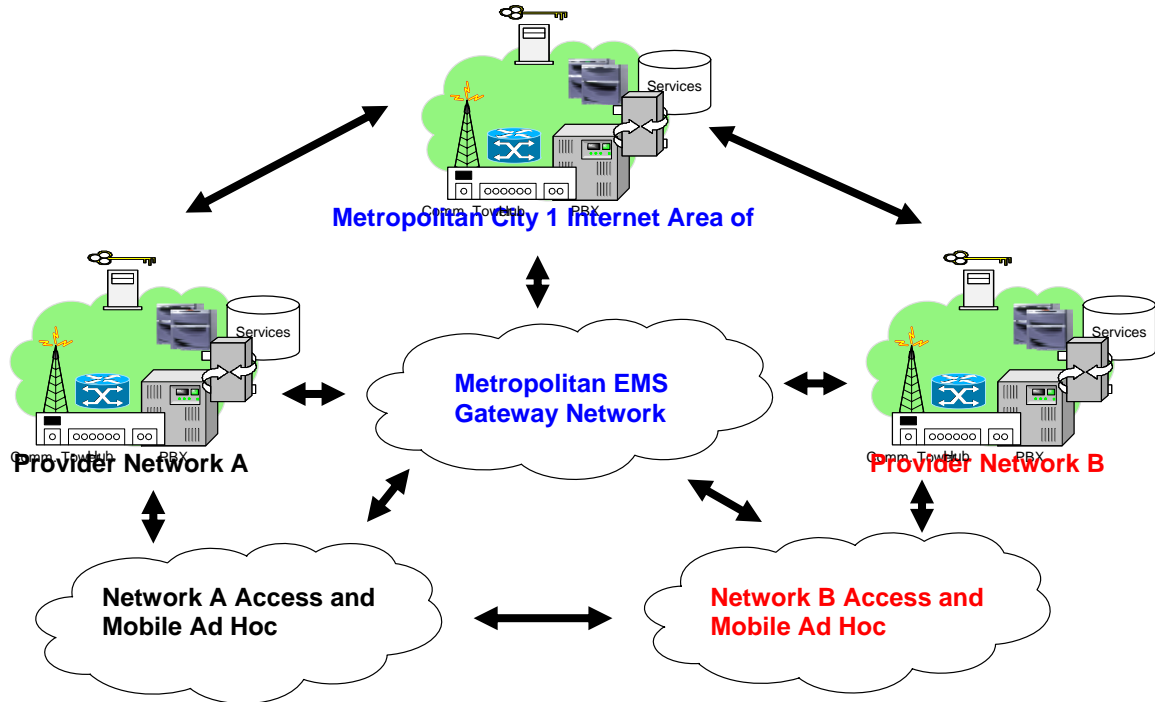
Below depicts view supporting two independent first responder organizations needed for an EMS event.



Note: Metropolitan EMS Internet Network does not exist in this use case example.

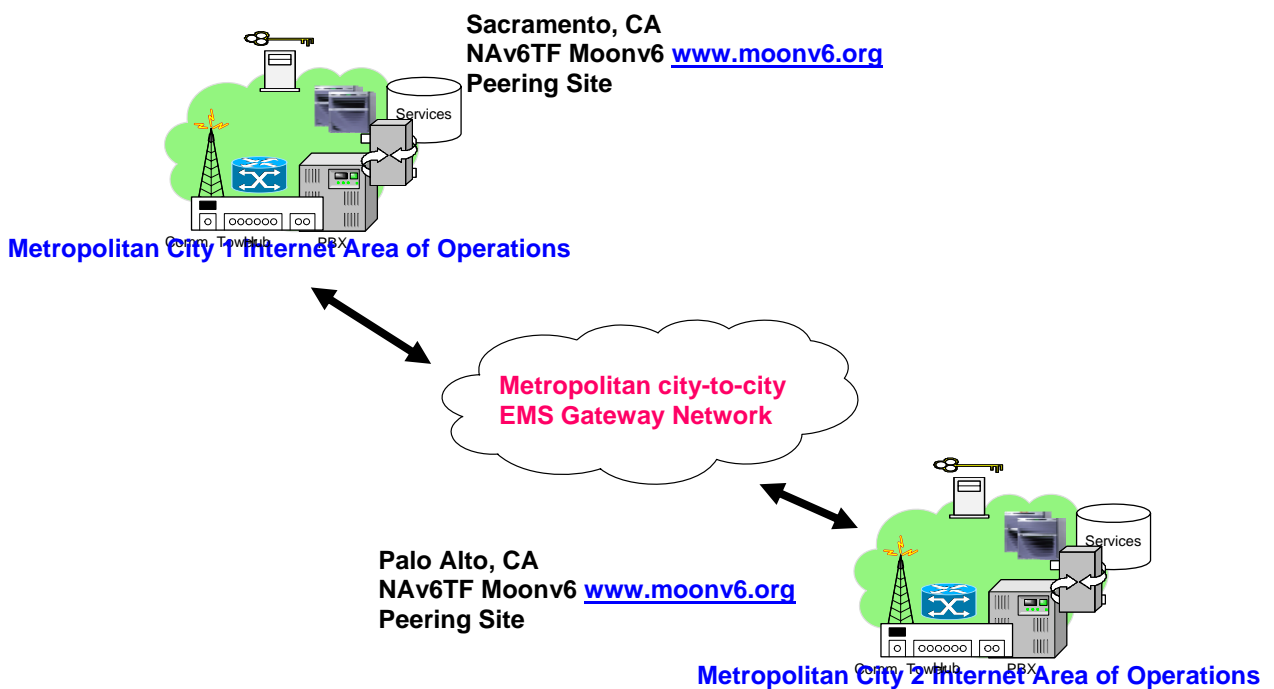
Communications within area of operations metropolitan EMS Internet Network command control.

Below the network view and implementation now provides connectivity to all first responders within the metropolitan EMS network infrastructure. This reduces the network communications requirements between independent first responder networks with this enhancement, and a network topology implementation point to note.



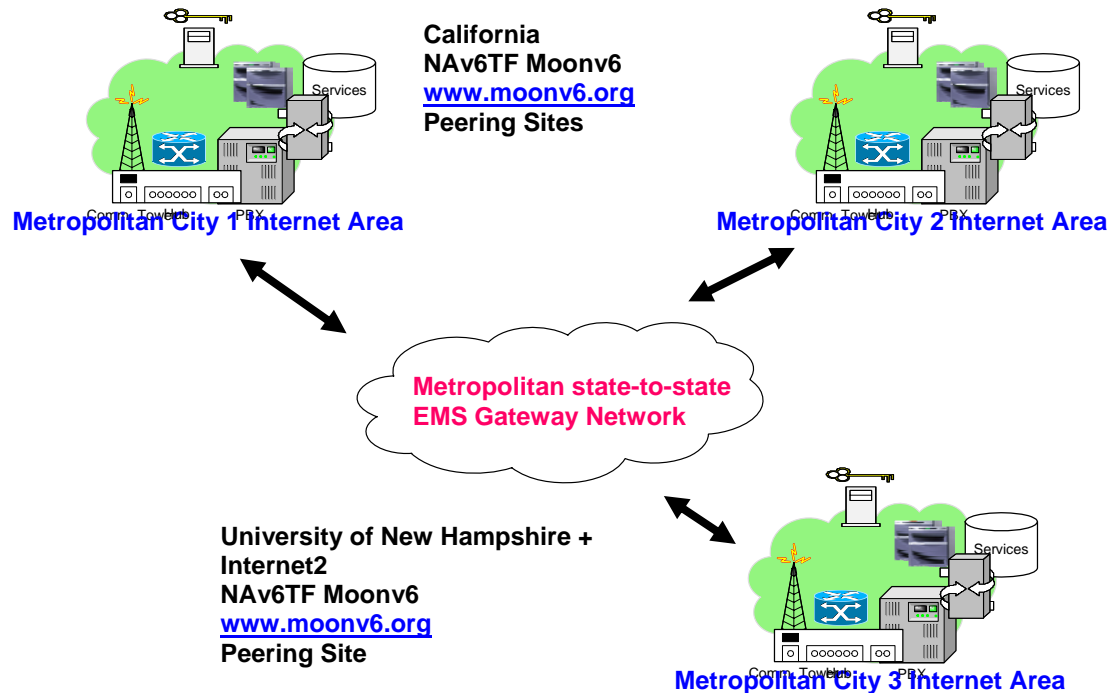
Communications between metropolitan EMS Internet Network city-to-city command control system.

Below, the network view now connects two metropolitan EMS operations across a network infrastructure between two cities.



Communications between metropolitan EMS Internet Network state-to-state command control system.

Below the network view now extends and connects metropolitan EMS operations between two states.



MetroNet6 Proposal Initial Outline Criteria

An initial approach to develop a proposal for a MetroNet6 prototype would follow the base criteria below to develop a complete proposal for the implementation of the use cases presented.

- Previous figures define high-level use cases and network topology design center.
 - Internet Protocol Layer would use IPv6 as dominant for End-2-End node communications and routing protocol (all nodes capable of IPv4 and IPv6)
 - Security will be critical and IPsec should be used as first order of defense, but other ambient security methods will be required within MetroNet6.
 - Link Layer would use IEEE 802.11x protocols.
 - Seamless Network Mobility would use Mobile IPv6 and enhancements as defined in IETF Network Mobility group (NEMO).
 - First responders must also be able to operate without NEMO infrastructure.
 - NAV6TF Moonv6 backbone would be used for inter-city and inter-state network communications.
 - First responder specific networks would have to define and select a Mobile Ad Hoc Networking routing protocol, with support from CAv6TF and NAV6TF networking SMEs.
 - Various Internet networks would need to be defined and designed, with support from CAv6TF and NAV6TF networking SMEs.
 - IPv6 transition mechanisms will be required to interoperate with legacy operations and applications that have not moved to IPv6, with support from CAv6TF and NAV6TF networking SMEs.
 - Wireless and broadband networking infrastructure would have to be defined and determined to support various MetroNet6 network topologies.
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Mobile Ad Hoc Network Properties

- Network is usually wireless.
- Network is not permanent.
- Network must be self-forming and self-healing.
- Access to services from External Internet Network may be direct or through an Access or Gateway Network.
- Access Network and Internet Network may also be mobile.
- Greatest connectivity and interoperability achieved with the Internet Protocol suite for networking layers, and to support seamless routing.
- Network must be able to hear broad wireless router advertisement beacons (e.g. Geocast, Anycast)
- Each node on the network may be a router.
- Each node on the network will usually be powered by batteries.
- The link environment the nodes operate can be affected by local interference and terrain.
- Each node on the network will often communicate over a radio network infrastructure.
- The radio network infrastructure must interoperate with the Internet Protocol Suite for maximum open systems connectivity and interoperability.
- IEEE 802.11x will be used to provides open link media standard and off-the-shelf commercial devices, and evolution towards Next Generation Networks.

Battery Life Exhaustion Ad Hoc Nodes

- Listening to network traffic for network topology updates;
- Transmission and reception of data;
- Network security operations;
- Informing correspondent nodes of location change;
- Performing as a router on the Ad Hoc Network Link; and,
- Basically, all self-forming and self-healing operations.

Routing and Mobile Ad Hoc Nodes (MANET)

- Current Distance Vector routing protocols will not scale for more than hundreds of nodes, all experimental.
- Current Link State Packet routing protocols require much state and memory and will not scale for more than thousands of nodes (e.g., sensor nets and convergence of multiple Ad Hoc Networks), all experimental.
- Custom or proprietary MANET user space protocols will not interoperate, and in use today (note – this breaks network centric operations when not using the Internet Protocol Suite).
- Link Media for two Ad Networks could be different link types today.
- Currently this is all work in progress, and in debate in standards bodies and industry.
- MANET could be new layer added to the Internet Protocol Suite for implementation.

“New Layer”

Node: User Services and Applications
OS IP Network Layer Operative Protocol Functions
OS IP Ad Hoc Networking Routing Layer (MANET)
Node Link Layer and Radio Network

MANET Basic Properties

- Nodes on links must be able to discover each other.
 - Nodes on links must be secure within that link.
 - Nodes on links must be able to discover routes to other networks
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- Nodes on links should be able to operate in stateless manner whenever possible, within the context of network communications operations.
 - Nodes on the link will be required to maintain routing topology at a minimum, and be able to forward packets for other nodes on the link at a maximum.
 - Ad hoc networks must be secure to access, gateway, and provider network service networks.
 - Ad hoc networks can be multi-homed to one or more external networks.
 - Ad hoc networks must be able to join and form one Ad Hoc Network, from nodes perspective.
 - Ad hoc networks that use Middle Boxes or Software Overlay Paradigms for QoS, connectivity or as application relays can suffer performance, delay, and security penalties within their network communications operation.

Mobility Basic Properties

- Mobile IP provides a solution for seamless mobility to nodes on an ad hoc network.
- MANET layer should be transparent to mobile IP implementation and interoperability on the node.
- Node must be able to inform Correspondent Node and Home Agent that network location has changed.
- Node must be able to discover new Home Agents at any point in time.
- Mobile Home Agents must be replicated to provide true network context data store high availability at the access or provider networks.
- Mobile Home Agents must be able to be discovered by Mobile Ad Hoc Nodes at the access or provider networks.
- Provider and Access Networks may be mobile themselves.

IPv6 Operational Benefits for Mobile Ad Hoc Networks

- IPv6 Stateless auto-configuration and node discovery on links and networks.
- Mobile IPv6 inherent properties supported by all IPv6 nodes as requirement.
- IPv6 extended options format behind the IPv6 header.
- IPsec is mandatory requirement for nodes supporting the IPv6 protocol.
- IPv6 Header flow label and destination options header prior to encrypted payload with IPsec to support QoS and additional security mechanisms.
- IPv6 node implementations have the ability to change from host node to router node in stateless manner.
- IPv6 restoration of E2E model and larger address space.
- IPv6 hierarchical and aggregate prefixes for network topology definition.
- Mobile IPv6 routing optimizations.
- Mobile IPv6 security optimizations.
- IPv6 transition mechanisms can assist with transformation from current network deployments to network centric Next Generation Networks operation.
- Mobile IPv6 provides a standard to avoid proprietary user space mesh topology overlays, middle boxes, and adding seamless mobility to MANET nodes in non-open standards manner.

Mobility and Ad Hoc Networking State

- Network Technology is evolving and on fast track (e.g. IPv6, Mobile IPv6, MANET, Wireless Link Layers, E2E Security Model) with some initial products in the market performing initial testing.
- Current implementations are proprietary and often require middle boxes and NAT work-arounds, proprietary software network mesh overlays, and are not usually E2E network capable for many applications or security.
- Industry consortia and standards bodies aggressively working on the standards and deployment problem (e.g. IETF, IEEE, 3GPP, NAv6TF, NCOIC, The Open Group).
- Planning requires network centric operations view, using the Internet Protocol Suite as a connectivity and interoperability compass, and defining a transition and transformation from current network models.

Summary

MetroNet6 is a proposal and system concept that will assist the development of first responder network communications solutions to evolve to Next Generation Networks, will leverage IPv6 operational advantages, will verify that an E2E security trust model can be deployed, use off-the-shelf commercial technology wherever possible, and will support a network-centric view of connectivity and interoperability across a set of metropolitan EMS networks, based on open standards and solutions.

MetroNet6 will benefit other efforts within industry and society and verify that the technology capabilities listed are in fact implementable and available to the market. The NAv6TF and CAv6TF will provide networking SMEs to assist with the project to get started, and will provide a volunteer non-vendor advisory council for the implementation of the MetroNet6 project, in the interest of the greater good of the Nation and the deployment of Next Generation Networks that use IPv6 and support E2E network centric operations.
